

# 环境设计

## Environmental Design

专业代码: 130503

学制: 4 年

Program Code:130503

Duration: 4 years

### 培养目标:

本专业培养具有社会主义核心价值观、中国文化底蕴和国际视野,面向 21 世纪和未来的德、智、体全面发展的复合型环境设计专业人才。本专业培养学生掌握扎实的专业基础知识、原理和设计方法,使学生具有较高的艺术修养与创新设计思维、熟练的设计表达能力,增强对现代设计与艺术理念的敏感度,将所学创造性地应用于环境设计实践中,具备足够的竞争力适应甚至领先全球化的设计与艺术潮流。

### Educational Objectives:

This Program is aimed to cultivate full-around developed talents in environmental design that are complete with awareness for socialistic modernization and 21<sup>st</sup> century-oriented, and with the Socialist core values, Chinese cultural heritage and international vision . Students are expected to master sound basic foundation about basic principle, methodologies and approaches, to recognize high art quality is the driving factor for creative activities and can enlighten creative inspiration, to proficiently express their design, to innovatively solve problems encountered in creative practice, to be competitive enough to adapt to and even lead globalized design and art trend.

### 毕业要求:

No1.设计知识: 掌握扎实的基础知识和专业技能, 能够将艺术与设计的专业知识和理论用于解决复杂的设计实践问题。

No2.问题分析: 能够应用设计学的专业知识和理论, 并通过文献研究以识别、表达和分析复杂的设计问题, 以获得有效的设计对策。

No3.设计,开发解决方案: 能够针对环境设计复杂问题提出解决方案, 设计满足特定需求的各类空间系统、公共设施、艺术装置, 并能够在设计环节中体现创新意识, 考虑经济、文化、环保、安全、技术、美观等因素。

No4.研究: 能够基于设计及艺术的基本原理并采用科学方法对环境设计复杂问题进行研究, 包括设计实验、现象观察与分析、地域文化与艺术思潮, 在信息采集与梳理的过程中形成合理有效的设计成果。

No5.使用现代工具: 能够针对环境设计的复杂问题, 开发、选择与使用恰当艺术技术手段、现代信息工具和资源, 包括对环境设计复杂问题的预测与实践, 并能够理解其局限性。

6.设计与社会: 能够基于环境设计相关背景知识进行合理分析, 评价环境设计和创作实践中复

杂问题解决方案对社会、健康、安全、法律、文化、美好（审美）、生活品质的影响，并理解应承担的责任。

№7.环境和可持续发展：能够理解和评价针对环境设计及公共艺术复杂问题的专业设计实践对环境、社会可持续发展的影响。

№8.职业规范：具有人文社会科学素养、社会责任感，能够在环境设计与公共艺术的创作实践中理解并遵守设计职业道德和规范，履行责任。

№9.个人和团队：能够在多学科背景下的团队中承担个体、团队成员以及负责人的角色。

№10.沟通：能够就复杂环境设计问题与业界同行及社会公众进行有效沟通和交流，包括制作设计文本、撰写设计和创作说明、陈述发言、清晰表达或回应指令。并具备一定的国际视野，能够在跨文化背景下进行沟通和交流。

№11.项目管理：理解并掌握设计和创作管理原理与经济决策方法，并能在多学科环境中应用。

№12.终身学习：具有自主学习和终身学习的意识，有不断学习和适应发展的能力。

### **Student Outcomes:**

№1. Design Knowledge: Students should master sound basic knowledge and professional skills and can apply what they have learn about art and design to solving complicated problems in practice.

№2. Problem Analysis: Students are able to apply professional knowledge and theory they have learn about design and identify, express and analyze complicated design problems through literature research to work out effective solutions.

№3. Design,Develop Solution: Students can propose solutions to complicated problems in environmental design. The solutions they design should with various space system, public facilities and art decorations, and demonstrate innovative idea, consider factors including economy, culture, environmental protection, safety, technology and appearance, etc.

№4. Research: Students should research complicated environmental design problems by considering basic principles in design and art and using scientific methods, including designing experiment, observing and analyzing what happen during experiments, geographic culture and art trend, forming reasonable and effective designs during information collection and assorting.

№5. Use Modernized Tools: Students can develop, select and use appropriate art technologies, modernized information tools and resources that are suitable for certain complicated problems in environmental design, including predicating and practicing such problems, and understand limitations of such technologies, tools and resources.

№6. Design and Society: Students can make proper analysis, assess influences of solutions to complicated problems in environmental design and creation on society, health, safety, law, culture, aesthetics and life quality, based on background information related to environmental design, and understand what duties they should assume.

№7. Environment and Sustainable Development: Students can understand and assess influences of

practices for complicated problems in environmental design and public art on environment and sustainable social development.

№8. Occupational Rules: Students should be well equipped with art and social science quality, and sense of social responsibility, thereby understanding and following moralities and rules for design professionals in practices of environmental design and public art, and fulfill their duties.

№9. Individual and Team: Students can assume roles of individual, team member and leader in a team under the multidisciplinary context.

№10. Communication: Students can communicate with peers and public about complicated environmental design problems, including preparing design documents, writing design instructions, delivering statements, articulating or responding orders, and has international view to communicate in international culture background.

№11. Project Management: Students understand and grasp principles of design and creation management, and economic decision making methods, and can apply them in multidisciplinary background.

№12. Life-long Learning: Students recognize the importance of self-learning and life-long learning, can continue learning at any time and are well adapted to development.

### **专业简介:**

环境设计专业属于学科门类“艺术学”下设的一级学科“设计学”。本专业组建于 2010 年，其基础为 2004 年成立的艺术设计专业的环境艺术设计方向和综合艺术材料表现方向。环境设计专业是由环境艺术设计和公共艺术与设计两个模块组成。通过多年建设，本专业在人才培养、实验室及实习基地建设、专业建设方面取得了显著成果，师生屡获国际国内专业奖项。目前本专业围绕应用型创新人才培养目标，积极探索应用型、创新型人才培养方案和教学团队建设模式，推行实践教学工作室模式，形成产学研相结合的特点，突出学生的创新精神、团队协作和综合专业技能，提升学生就业竞争力，学生就业率达 100%。环境艺术设计模块是在理工科基础平台下发展的，体现国内设计学科最具有意义的文理并重、学术交叉和协同创新的办学特色。教学与科研的主要方向是园林景观设计与室内设计。公共艺术与设计模块是根植于理工科基础平台上，体现城市公共环境的思想及文化历史，以雕塑、壁画、装置等公共艺术与设计形式进行展现。教学与科研方向在室内外公共空间中进行艺术创作与视觉设计。

### **Program Profile:**

Environmental Design Program belongs to the subject of the first class subject of 'Design', which is a subject of the discipline of 'Art'. The program was founded in 2010, based on the Environmental Art Design Aspect and Materials Art Aspect of the Art Design Program, which was found in 2004. Environmental Design Program is composed of two modules, i.e. Environmental Art Design, Public Art and Design. With many years' construction, this department has made significant achievements in talents cultivation, lab and internship base construction, and teaching development, with both its teachers and students having won

various domestic and international awards. There are 14 academic staff in the program including 4 professors and 5 associate-professors, account for 64% of the total. There are 6 doctors and 4 Ph.D. candidates, account for 71% of the total. Currently, the program, by focusing on fostering practice-oriented innovative talents, actively explores models for constructing plans and teaching team construction applicable to practice-oriented innovative talents. In this aspect, it carries practice teaching workshops to integrate production, learning and research, to highlight students' innovative spirits, teamwork and comprehensive professional skills, and to enhance their competitiveness in future employment, and the students' employment rate maintain at 100%. Environmental Art Design Module is developed under the science and engineering platform, therefore shows the education features of balance between art and science, inter-discipline and cooperative innovation that are emphasized in domestic design discipline. Teaching and research in this branch focuses on garden landscape design and interior design. Public Art and Design Module is rooted in science and engineering platform, shows ideas, culture and history of urban public environment by using sculptures, fresco and installations. Teaching and research in this branch focuses on artworks and visual designs for public spaces.

### **专业特色：**

环境设计是一门综合应用型学科。本专业注重学科交叉与文理并重，强调国际化视野，并以实践带动教学，推动实创。通过新技术、新材料等手段体现创新性与创意性。把握环境设计程序、与方法，以及设计与市场、设计与生活、设计与环境的关系。

### **Program Features:**

Environmental Design is a comprehensive applied discipline. It emphasizes inter-discipline and balance between art and science, highlights international view, promotes teaching through practices, and fully demonstrates system, innovation and creativity by using new technologies and new materials. Students in this major can effectively grasp procedures, methods for environmental design, and understand the relationship between art and making, art and market, art and life, and art and environmental.

**授予学位：** 艺术学学士学位

**Degree Conferred:** Bachelor of Arts

### **主干课程：**

造型基础（一~三）、人机工程学、材料与工艺、设计概论、中外艺术设计史（一、二）、室内空间设计、环境艺术设计、设计基础、计算机辅助设计。

环境艺术设计模块：园林与室内设计史、模型设计与制作、室内设计专题（一~三）、园林景观设计专题（一~三）。

公共艺术与设计模块：公共艺术设计专题（一~六）、媒材艺术。

## **Core Courses:**

Modeling Foundation (1~3) , Ergonomics, Materials and Processes, The Abstraction of Design, The World History of Art and Design(1\2), Interior Space Design, Environmental Art Design, Design Basis , Computer Assisted Design;

Environmental Art Design Module: Computer Assisted Design, Interior Design Topic(1~3), Interior Design Topic(1~3);

Public Art and Design Module: Public Art Design Topic(1~6), Medium Art.

## **特色课程:**

双语教学课程: 艺术设计与科技、室内设计专题 (一)、室内设计专题 (三)、媒材艺术 (二)

新生研讨课: 艺术设计与文化、艺术设计与科技

专题研讨课: 室内设计专题 (一~三)、室内空间设计、园林景观设计专题 (一~三)、媒材艺术 (二)

校企合作课: 精英课程、毕业设计

工作坊: 专业实习、毕业设计

专题设计课: 室内设计专题 (一~三)、室内空间设计、园林景观设计专题 (一~三)、公共艺术设计专题 (一~七)

竞教结合课程: 毕业设计

创业教育课程: 创意产业与创业

## **Featured Courses:**

Bilingual Courses: Design and Technology, Interior Design Topic (1), Interior Design Topic (3), Art Medium (2)

Freshmen Seminars: Art Design and Culture, Design and Technology

Special Topics: Interior Design Topic (1~3), Interior Space Design, Landscape Design Topic (1~3)

Cooperative Courses with Enterprises: Elite Course, Graduation Design

Workshops: Major Practice, Graduation Design

Special Designs: Interior Design Topic (1~3), Interior Design Topic, Landscape Design Topic (1~3), Public Art Design Topic(1~7)

Contest-Teaching Integrated Courses: Graduation Design

Entrepreneurship Courses: Creative Industry and Business

## 一、教学计划总体安排表 (General Teaching Schedule)

学 年	学 期	教 学 进 度 安 排 (周)																		理 论 教 学	考 试	入 学 教 育	军 训	课 程 设 计	大 作 业	工 程 训 练	电 子 实 习	综 合 实 验	社 会 实 践	生 产 实 习	毕 业 实 习	其 它 实 习	中 外 合 作 项 目	毕 业 设 计	就 业 安 排	机 动	假 期	小 计		
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18																				19	20
		A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R																					
一	1		C	A	A	A	A	A	A	A	A	A	A	A	A	A	B	D	D	D	14	1	1	3												19				
	2	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	Q	B	B	17	2												1	20					
二	3	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	Q	B	B	17	2												1	20					
	4	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	Q	B	B	17	2												1	20					
三	5	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	Q	B	B	17	2												1	20					
	6	J	J	J	A	A	A	A	A	A	A	A	A	A	A	A	A	Q	B	B	14	2					3							1	20					
四	7	L	L	L	A	A	A	A	A	A	A	A	A	A	A	A	L	L	B	B	15	2							2					1	20					
	8	O	O	O	O	O	O	O	O	O	O	O	O	O	O	P	P	Q	Q	Q											15	2	3	20						
合 计 (周)																		110	14	1	3						3	2				15	2	9	159					

## 二、各类课程学分登记表 (Registration Form of Curriculum Credits)

### 1. 学分统计表 (Credits Registration Form)

课程类别 Course Category	课程要求 Requirement	学分 Credits	学时 Academic Hours	备注 Remarks
公共基础课 General Basic Courses	必修 Compulsory	29.0	396	
	通识 General Education	10.0	160	
学科基础课 Disciplinary Basic Courses	必修 Compulsory	36.0	592	
	选修 Elective	10.0	160	
专业领域课 Specialty-related Courses	必修 Compulsory	51.0	864	
	选修 Elective	5.0	80	
合 计 Total		141.0	2252	
集中实践教学环节 (周) Practice Training (Weeks)	必修 Compulsory	25.0	25 周	
毕业学分要求 Credits Required for Graduation	141.0+25.0=166.0			

备注：学生在取得专业教学计划规定学分的同时，还必须取得第二课堂 2 个人文素质教育学分和 4 个创新能力培养学分。

## 2.类别统计表 (Category Registration Form)

学时 Academic Hours					学分 Credits						
总学时数 Total	其中 Include		其中 Include		总学分数 Total	其中 Include		其中 Include			其中 Include
	必修学时 Compulsory	选修学时 Elective	理论教学学时 Theory Course	实验教学学时 Lab		必修学分 Compulsory	选修学分 Elective	集中实践教学环节学分 Practice-concentrated Training	理论教学学分 Theory Course Credits	实验教学学分 Lab	创新创业教育学分 Innovation and Entrepreneurship Education
2252	1852	400	2028	224	166	141	25	25	134	7	16

## 三、专业教学计划表 (Teaching Schedule)

类别 Course Category	课程代码 Course No.	课程名称 Course Title	是否必修 C,E	学时数 Total Curriculum Hours				学分 Credits	开课学期 Semester	毕业要求 Student Outcomes	
				总学时 Class Hours	上机 Computer-aided Class Hours	实验 Lab Hours	实践 Practice Hours				
公共基础课 General Basic Courses	143093	思想道德修养与法律基础 Cultivation of Thought and Morals & Fundamental of Law	必修课 C	(40) (36)				2.5	2	№8	
	143091	中国近现代史纲要 Skeleton of Chinese Modern History		(32) 24				2.0	1	№8	
	143106	毛泽东思想和中国特色社会主义理论体系概论 Thought of Mao ZeDong and Theory of Socialism with Chinese Characteristics		(80) 48				5.0	4	№8	
	143090	马克思主义基本原理 Fundamentals of Marxism Principle		(40) 36				2.5	3	№8	
	143094	形势与政策 Analysis of the Situation & Policy		(128)				2.0	1-8	№8	
	144001	大学英语(一) College English(1)		64				4.0	1	№10	
	144002	大学英语(二) College English(2)		64				4.0	2	№10	
	145223	大学计算机基础 Foundations of Computer		32				2.0	1	№5	
	152001	体育(一) Physical Education (1)		32			32	1.0	1	№12	
	152002	体育(二) Physical Education (2)		32			32	1.0	2	№12	
	152003	体育(三) Physical Education (3)		32			32	1.0	3	№12	
	152004	体育(四) Physical Education (4)		32			32	1.0	4	№12	
	106001	军事理论 Military Principle		(16)				1.0	2	№9	
		人文科学领域 Humanities		32	通识课 E				2.0		№8
		社会科学领域 Social Science		32					2.0		№8
		科学技术领域 Science and Technology		96					6.0		№8
<b>合计 Total</b>				556			128	39.0			

### 三、专业教学计划表（续）（Teaching Schedule）

类别 Course Category	课程 代码 Course No.	课 程 名 称 Course Title	是否 必修 C,E	学 时 数 Total Curriculum Hours				学分 数 Credits	开课 学期 Semester	毕业 要求 Student Outcomes
				总学时 Class Hours	上机 Computer-ai ded Class Hours	实验 Lab Hours	实践 Practice			
学科基础课 Disciplinary Basic Courses	174188	造型基础（一） Modeling Foundation (1)	必 C	16				1.0	1	№1,2,12
	174189	造型基础（二） Modeling Foundation (2)	必 C	16				1.0	1	№1,2,12
	172336	设计概论 The Abstraction of Design	必 C	32				2.0	1	№1,2,3,4,5,12
	172488	设计基础 I Design Basics I	必 C	64				4.0	1	№1,2,3,4
	174255	中外艺术设计史（一） The World History of Art and Design(1)	必 C	32				2.0	2	№1,2,4,12
	174256	中外艺术设计史（二） The World History of Art and Design(2)	必 C	32				2.0	2	№1,2,4,12
	174192	艺术设计与文化 Art Design and Culture	必 C	16				1.0	2	№1,2,12
	174193	艺术设计与科技 Art Design and Technology	必 C	16				1.0	2	№1,2,4
	174194	造型基础（三） Modeling Foundation (3)	必 C	48				3.0	2	№1,2,5,12
	172476	计算机辅助设计 I Computer Assisted Design I	必 C	80	32			4.0	2	№1,2,5,12
	174171	视觉传达设计 Visual Communication Design	必 C	32				2.0	4	№1,2,3,4,5
	174298	室内空间设计 Interior Space Design	必 C	64				4.0	4	№3,4,7,9
	174299	材料与工艺 Materials and Processes	必 C	48				3.0	4	№1,5,6,12
	174300	环境艺术设计 Environmental Art Design	必 C	64				4.0	7	№7,9,11,12
	130024	人机工程学 Ergonomics	必 C	32				2.0	5	№1,3,4,5,8,10,11
	174197	专业写作 Professional Writing	选 E	16				1.0	7	№4,6,10
	130182	设计心理学 Design Psychology	选 E	32				2.0	4	№10,11,12
	174198	创意产业与创业 Innovation and Entrepreneurship	选 E	16				1.0	7	№3,6,8,9,10,11
	130151	设计管理 Design Management	选 E	32				2.0	6	№1,2,3,4,5,6,8
	174199	中国传统美术 Chinese Traditional Fine Arts	选 E	32				2.0	3	№1,5,6,9
172641	陶艺 Pottery	选 E	32				2.0	3	№1,2,3,4,5,8,9,10,12	

类别 Course Category	课程 代码 Course No.	课程名称 Course Title	是否 必修 C,E	学时数 Total Curriculum Hours				学分 数 Credits	开课 学期 Semester	毕业 要求 Student Outcomes
				总学时 Class Hours	上机 Computer-ai ded Class Hours	实验 Lab Hours	实践 Practice			
	172146	摄影 Photography	选 E	32				2.0	3	№1,2,8,9,11,12
	174200	品牌规划与设计 Brand Planning and Design	选 E	32				2.0	3	№1,3,10,
	174201	公共艺术 Public Art	选 E	32				2.0	6	№6,9,10,12
	174202	时尚设计 Fashion Design	选 E	32				2.0	6	№1,2,3,4,5,8,11,12
	172537	环艺设计 Environmental Art Design	选 E	32				2.0	6	№1,2,3
	174170	产品设计 Product Design	选 E	32				2.0	6	№1,2,3,4,5
	<b>合计 Total</b>		必 C	592	32			36.0		
			选 E	选修课修读最低要求 10.0 学分 minimum elective course credits required:10						

备注：1.造型基础（一~三）分别为：素描、色彩、表现图技法，设计基础I为构成。

Remarks:

1.Computer-aided Class Hours and Lab Hours happen in campus, Practice happen out of campus;

2.Modeling Foundation (1)-Sketch, Modeling Foundation (2) -Colors, Design Basics I-Composition, Modeling Foundation

(3) -Presentation Drawing Techniques.

### (1) 环境艺术设计模块 (Environmental Art Design Module)

类别 Course Category	课程 代码 Course No.	课程名称 Course Title	是否 必修 C,E	学时数 Total Curriculum Hours				学分 数 Credits	开课 学期 Semester	毕业 要求 Student Outcomes
				总学时 Class Hours	上机 Computer-ai ded Class Hours	实验 Lab Hours	实践 Practice			
专业领域课 Specialty - related Courses	174301	设计制图 Design Graphic	必 C	64				4.0	2	№1,9,10,11
	172485	模型设计与制作 Model Design and Making	必 C	64		32		3.0	3	№1,2,4,5
	136108	建筑初步 Primary Architecture	必 C	64				4.0	3	№1,2,4,8
	174207	园林与室内设计史 History of Garden and Interior Design	必 C	32				2.0	4	№1,2,4,6,10
	174208	建筑技术与园林工程 Architectural Technologies and Garden Engineering	必 C	80				5.0	3	№1,2,5,9,12
	174209	建筑学基础（一） Architecture Foundation(1)	必 C	64				4.0	4	№2,3,5,8,9
	174302	园林景观专题（一） Landscape Design Topic (1)	必 C	64				4.0	4	№1,2,3,7,10,12

类别 Course Category	课程 代码 Course No.	课程名称 Course Title	是否 必修 C,E	学时数 Total Curriculum Hours				学分 数 Credits	开课 学期 Semester	毕业 要求 Student Outcomes
				总学时 Class Hours	上机 Computer-ai ded Class Hours	实验 Lab Hours	实践 Practice			
	174210	建筑学基础（二） Architecture Foundation(2)	必 C	64				4.0	5	№1,2,3
	174303	园林景观设计专题（二） Landscape Design Topic (2)	必 C	64				4.0	5	№1,2,3,7
	174304	室内设计专题（一） Interior Design Topic (1)	必 C	64				4.0	5	№2,3,5,6 ,10
	174305	园林景观设计专题（三） Landscape Design Topic (3)	必 C	64				4.0	6	№2,3,5,6 ,11
	174306	室内设计专题（二） Interior Design Topic (2)	必 C	80				5.0	6	№2,3,4,9 ,10, 12
	174307	室内设计专题（三） Interior Design Topic (3)	必 C	64				4.0	7	№3,6,8,9 ,10
	172477	计算机辅助设计 II Computer Assisted Design II	选 E	96	64			4.0	5	№5,8,12
	172174	快题设计 Fast Design	选 E	64				4.0	6	№1,5,7
	174186	精英课程 Elite Course	选 E	32				2.0	7	№2,3,4,6 ,7,8,9,10 11,12
	120003	创新研究训练 Innovation Research Training	选 E	32				2.0		
	120004	创新研究实践 I Innovation Research Practice I	选 E	32				2.0		
	120005	创新研究实践 II Innovation Research Practice II	选 E	32				2.0		
	120006	创业实践 Entrepreneurial Practice	选 E	32				2.0		
	<b>合计 Total</b>		必 C	832		32		51.0		
			选 E	选修课修读最低要求 5.0 学分 minimum elective course credits required:5						

备注：1.建筑学基础（一～二）分别为：-展览建筑、居住建筑；园林景观设计专题（一～三）分别为：-中国古典园林、居住景观、城市景观；室内设计专题（一～三）分别为：居住空间、酒店空间、展示空间

Remarks:

1.Computer-aided Class Hours and Lab Hours happen in campus, Practice happen out of campus;

2.Architecture Foundation(1) -Exhibition Building, Architecture Foundation(2)-Residential Building, Landscape Design Topic (1)-Chinese Traditional Garden, Landscape Design Topic (2)-Residential Landscape, Landscape Design Topic (3)-Urban Landscape),Interior Design Topic (1)-Residential Space, Interior Design Topic (2) -Hotel Space, Interior Design Topic (3) -Exhibition Space。

## (2) 公共艺术与设计模块 (Public Art and Design Module)

类别 Course Category	课程 代码 Course No.	课程名称 Course Title	是否 必修 C/E	学时数 Total Curriculum Hours				学分 数 Credits	开课 学期 Semester	毕业 要求 Student Outcomes
				总学时 Class Hours	上机 Computer-ai ded Class Hours	实验 Lab Hours	实践 Practice			
专业领域课 Specialty-related Courses	174308	装饰基础 (一) Decoration Foundation (1)	必 C	48				3.0	3	№4,5,6,1 2
	174309	色彩 Colors	必 C	64				4.0	2	№1,2,3,5
	174310	素描 Sketch	必 C	80		64		3.0	3	№1,2,12
	172622	媒材艺术 (一) Art Medium (1)	必 C	64				4.0	3	№1,5,6,1 2
	174311	装饰基础 (二) Decoration Foundation (2)	必 C	48				3.0	4	№4,5,6,1 2
	174237	数码图形处理 (一) Digital Graphic Processing (1)	必 C	48				3.0	4	№5,8,9,1 2
	174312	公共艺术设计专题 (一) Public Art Design Topic (1)	必 C	48				3.0	4	№4,6,7,1 2
	174148	媒材艺术 (二) Art Medium (2)	必 C	48				3.0	5	№1,5,6,1 2
	174313	公共艺术设计专题 (二) Public Art Design Topic (2)	必 C	64				4.0	5	№1,4,5,1 2
	174314	公共艺术设计专题 (三) Public Art Design Topic (3)	必 C	80				5.0	5	№2,3,5,1 2
	174315	公共艺术设计专题 (四) Public Art Design Topic (4)	必 C	48				3.0	6	№6,9,10, 12
	174316	公共艺术设计专题 (五) Public Art Design Topic (5)	必 C	48				3.0	6	№5,6,9,1 0
	174317	公共艺术设计专题 (六) Public Art Design Topic (6)	必 C	48				3.0	6	№1,4,5,1 2
	174149	媒材艺术 (三) Art Medium (3)	必 C	64		32		3.0	7	№1,5,6,1 2
	174318	壁画设计 Fresco Design	必 C	64				4.0	3	№5,7,8,9
	174238	数码图形处理 (二) Digital Graphic Processing (2)	选 E	48				3.0	5	№8,9,11, 12
	174319	公共艺术设计专题 (七) Public Art Design Topic (7)	选 E	64				4.0	6	№4,8,10, 12
	174320	专题艺术创作 Art Creation Topic	选 E	16				1.0	7	№6,7,8
	174186	精英课程 Elite Course	选 E	32				2.0	7	№10,8,1 1

类别 Course Category	课程 代码 Course No.	课程名称 Course Title	是否 必修 C,E	学时数 Total Curriculum Hours				学分 数 Credits	开课 学期 Semester	毕业 要求 Student Outcomes
				总学时 Class Hours	上机 Computer-ai ded Class Hours	实验 Lab Hours	实践 Practice			
	120003	创新研究训练 Innovation Research Training	选 E	32				2.0		№4,12
	120004	创新研究实践 I Innovation Research Practice I	选 E	32				2.0		№4,12
	120005	创新研究实践 II Innovation Research Practice II	选 E	32				2.0		№4,12
	120006	创业实践 Entrepreneurial Practice	选 E	32				2.0		№4,12
	<b>合计 Total</b>		必 C	864		64		51.0		
			选 E	选修课修读最低要求 5.0 学分 minimum elective course credits required:5						

备注：1.公共艺术设计专题（一~七）分别为：立体造型艺术、油画艺术、漆画艺术、传统美术、纸浆艺术、综合材料、工笔重彩；装饰基础（一~二）分别为：装饰画、超写实；媒材艺术（一~三）分别为：木版画、综合版画、丝网版画创作；数码图形处理（一~二）为动漫；专题艺术创作为综合绘画。

2.学生根据自己开展科研训练项目、学科竞赛、发表论文、获得专利和自主创业等情况申请折算为一定的专业选修课学分（创新研究训练、创新研究实践 I、创新研究实践 II、创业实践等创新创业课程）。每个学生累计申请为专业选修课总学分不超过 4 个学分。经学校批准认定为选修课学分的项目、竞赛等不再获得对应第二课堂的创新学分。

Remarks:

1. Every student can apply for 4 specialty elective course credits at most in Innovation Research Training, Innovation Research Practice I-II and Entrepreneurial Practice .

2. Digital Graphic Processing (1)-Animation, Digital Graphic Processing (2) -Animation, Public Art Design Topic (1)-3D Modeling Art, Public Art Design Topic (2)-Oil Painting Art, Public Art Design Topic (3)-Lacquer Painting Art, Public Art Design Topic (4)-Traditional Art, Public Art Design Topic (5)-Paper Pulp Art, Public Art Design Topic (6)-Comprehensive Material, Public Art Design Topic (7)-Traditional Chinese Realistic Painting, Decoration Foundation (1)-Decorative Painting, Decoration Foundation (2) -Ultra-Realistic, Art Medium (1)-Wood Engraving, Art Medium (2) -Comprehensive Engraving, Art Medium (3)-Silk Screen Painting, Art Creation Topic -Comprehensive Painting.

#### 四、集中实践教学环节(Practice-concentrated Training)

课程 代码 Course No	课程名称 Course Title	是否 必修 C,E	学时数 Total Curriculum Hours		学分数 Credits	开课 学期 Semester	毕业要求 Student Outcomes
			实践 Practice weeks	授课 Lecture Hours			
106002	军训 Military Training	必 C	3 周		3.0	1	№9
143197	马克思主义理论与实践 Marxism Theory and Practice	必 C	2 周		2.0	假期	№8
174222	专业文化考察 Professional Knowledge Examination	必 C	3 周		3.0	7	№2,4,6
130242	专业实习 Internship	必 C	2 周		2.0	7	№6,8,9,10,11,12
130036	毕业设计（论文） Diploma Project (Thesis)	必 C	15 周		15.0	8	№3,9,10,11,12
<b>合 计</b> <b>Total</b>		必 C	25 周		25.0		
		选 E	选修课修读最低要求 0 学分 minimum elective course credits required:				

#### 五、第二课堂(“Second Classroom” Activities)

第二课堂由人文素质教育和创新能力培养两部分组成。

##### 1.人文素质教育基本要求

学生在取得专业教学计划规定学分的同时，还应结合自己的兴趣适当参加课外人文素质教育活动，参加活动的学分累计不少于 2 个学分。

##### 2.创新能力培养基本要求

学生在取得本专业教学计划规定学分的同时，还必须参加国家创新创业训练计划或广东省创新创业训练计划或 SRP（学生研究计划）或百步梯攀登计划或一定时间的各类课外创新能力培养活动（如设计竞赛、展览、学术讲座、工作坊等），参加活动的学分累计不少于 4 个学分。

“Second Classroom” Activities are comprised of two parts, Humanities Quality Education and Innovative Ability Cultivation.

##### 1) Basic Requirements of Humanities Quality Education

Besides gaining course credits listed in one’s subject teaching curriculum, a student is required to participate in extracurricular activities of Humanities Quality Education based on one’s interest, acquiring no less than two credits.

##### 2) Basic Requirements of Innovative Ability Cultivation

Besides gaining course credits listed in one’s subject teaching curriculum, a student is required to participate in any one of the following activities: National Undergraduate Training Programs for Innovation and Entrepreneurship, Guangdong Undergraduate Training Programs for Innovation and Entrepreneurship, Student Research Program (SRP), One-hundred-steps Innovative Program, or any other extracurricular activities of Innovative Ability Cultivation that last a certain period of time (e.g. subject contests, academic

lectures), acquiring no less than four credits.